

CLASS III-A
COMPUTER QUESTION AND ANSWERS

Lesson 8- Fun with sprite- Scratch

Answer the following questions:

Q1- What is Scratch?

A1- Scratch is a programming language. In scratch you can easily create interactive stories, animations, games, music and art.

Q2- Write the steps to start Scratch?

A2- Steps to start Scratch are-

- (1) Click start button**
- (2) Click on all apps**
- (3) Click on Scratch 2**

Q3- What is a Sprite?

A3- Sprite are the objects or characters shown on the screen. Scratch comes with a large number of selection of sprites such as cat, elephant and bananas.

Q4- what is stage?

A4- A white area on the screen is called stage. It is a area where all of the action take place.

Q5-How do you add a new sprite in your project?

A5- To add sprite or to change a sprite follow these steps.

- (1) Click on choose a sprite from library button present next to new sprite heading.**
- (2) The sprite library opens up choose a category and a sprite of your choice for e.g choose butterfly in animal category**
- (3) Click ok to insert sprite on the stage.**